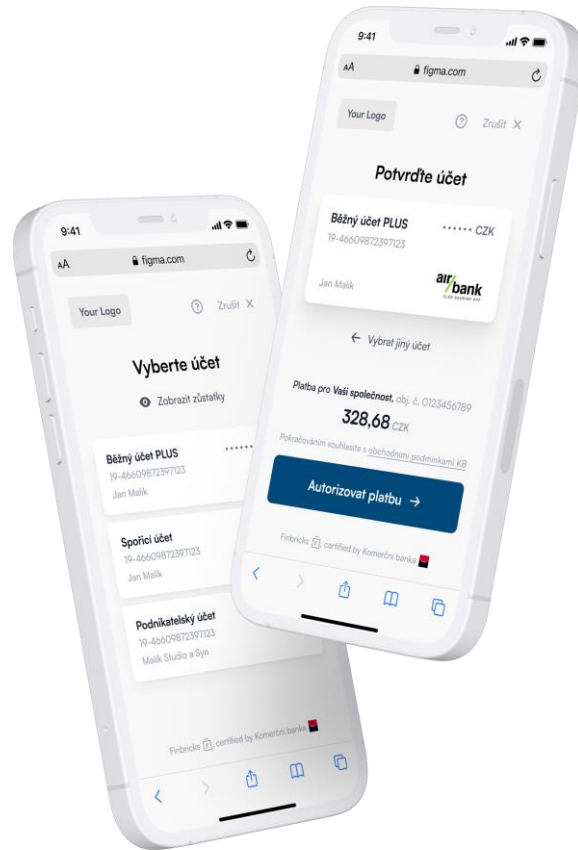


# WHITEBRICKS



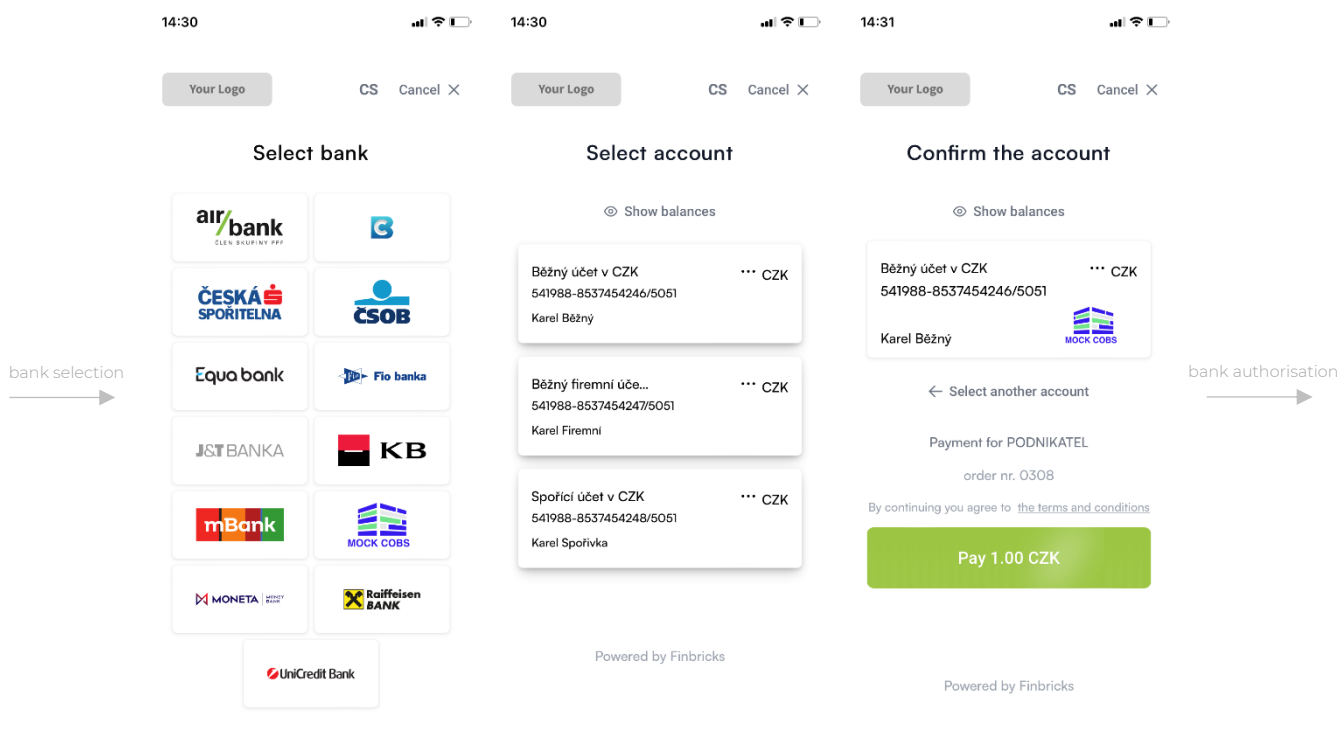
A White Label Payment Solution by 

## WHAT IS WHITEBRICKS?

Whitebricks allows you to initiate a payment without knowing the receiver’s bank account number and it lets you customise the visuals of all payments screens to match your brand design at the same time.

Whitebricks is “ready to go” solution with simple implementation that ensures your customers have the best payment services available wrapped in your very own design. You can keep focusing on your customers instead of spending time on lengthy implementation and solving unnecessary transactional issues. Whitebricks will take care of you and your customers!

The customisation of visual elements is straight forward and simple. In your client account you simply choose desired visual elements and adjust them to your liking, so the final design will align with your brand image. The visual element selection is intuitive. You can rely on the responsive view to immediately visualise any change before you go live with them in production environment. \*



\*Note: At this moment the customisation tool in client profile is not available. Customisation requests are collected in a written format and set up by Finbricks admin to your liking.

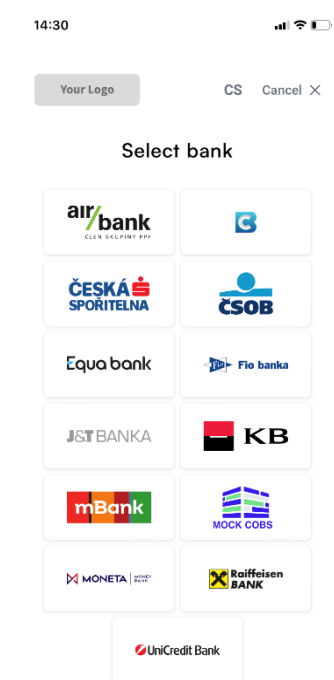
## HOW DOES WHITEBRICKS LOOK LIKE?

With Whitebricks you have a total of 3 individual screens available for the customisation and you can adjust all of the elements to match your brand image.

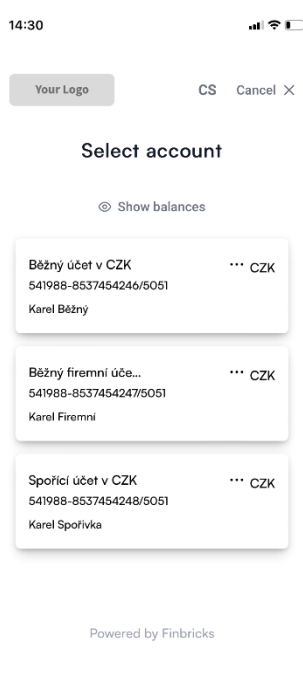
### 1. The core screens

In the payment flow you have a total of 3 core screens available:

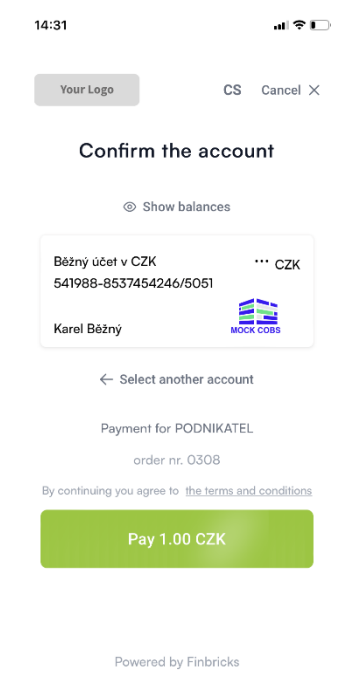
Customer's bank selection screen



Payment account selection screen



Payment confirmation screen

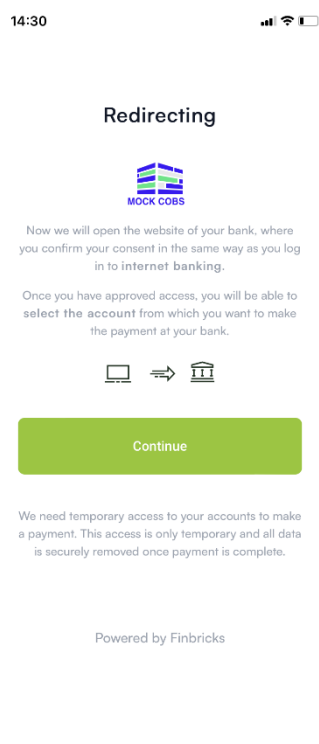


\* The bank selection screen is entirely optional. If your customer selects the bank directly in your user interface, the bank selection screen can be omitted.

## 2. The transition screens

Additionally, there are transition screens available in the payment flow. These screens are essentially “filling in” the places where any transition or redirect takes place. The primary function of these screens is to keep your customer informed about what is happening in each step of the process and let them know what step is expected to follow afterwards.

The **transition screens** are optional, you can decide if you want to utilise them in your payment flow or not.



## 3. The error screens

The 3<sup>rd</sup> and final type of screens that you have available in the payment flow are the error screens. The main function of an error screen is to inform your customer in case an error has occurred during the payment flow.

The **error screens as well as the transition screens are optional** and can be omitted from the payment flow.

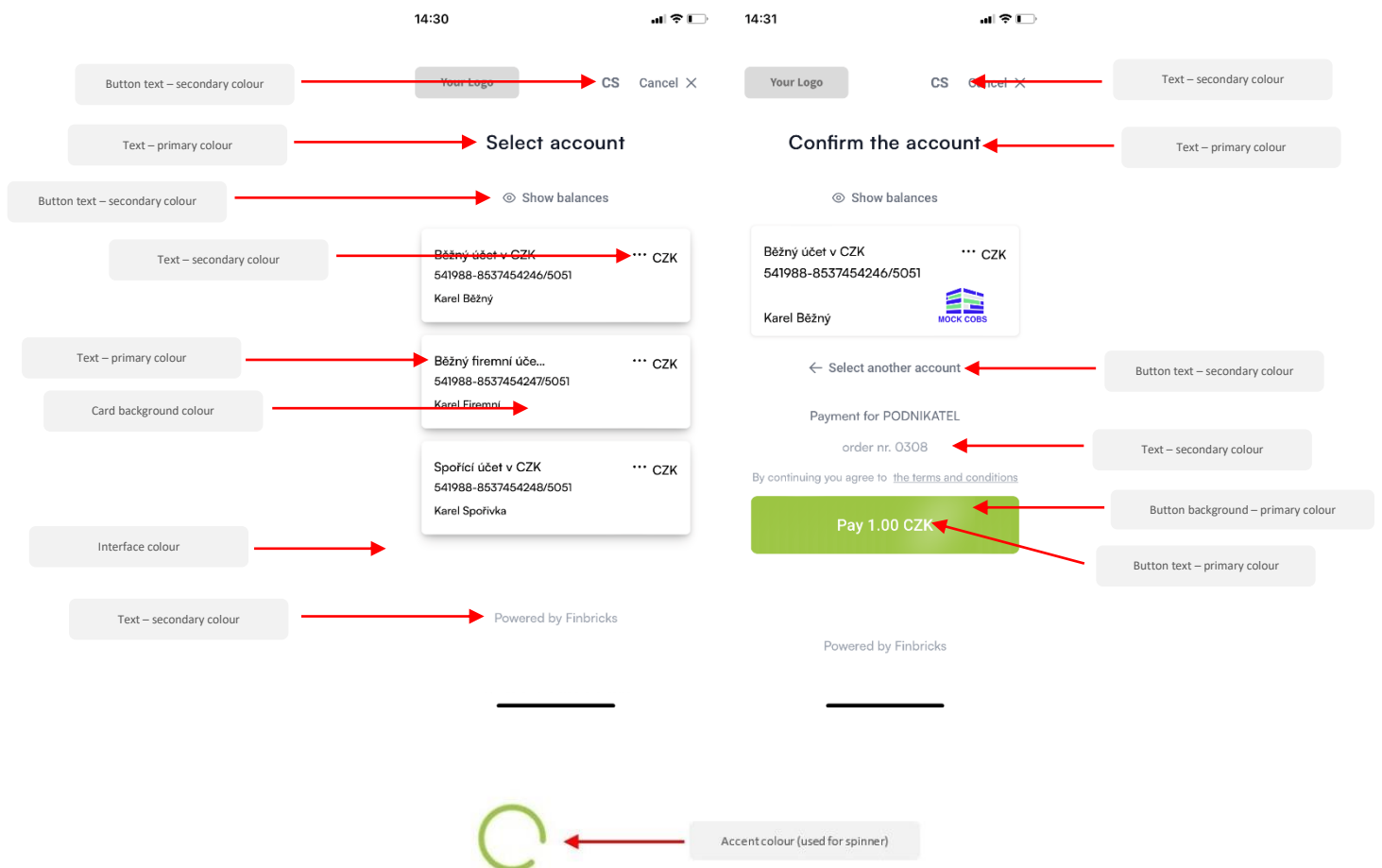
Of course, you will be informed if an error has occurred, regardless of having the error screens displayed to customer or not.

## HOW CAN YOU CUSTOMISE WHITEBRICKS?

### 1. Appearance and colours

All the above listed screen types as well as other visual elements can be **adjusted to your liking**.

You can freely choose the colour of text fields, buttons and other important design elements. The selected setting is going to be reflected in all of the screens automatically, ensuring your design will appear consistently over the entire payment flow.



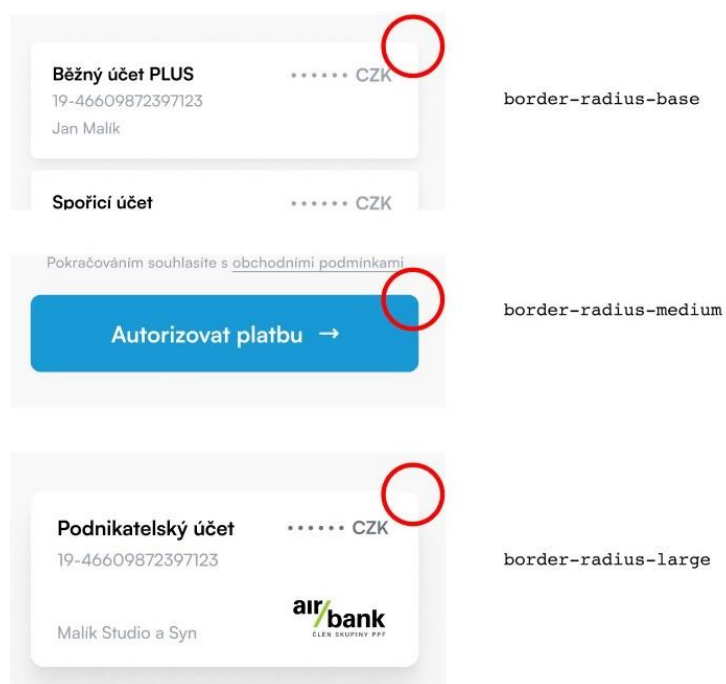
## 2. Shadows

The core screens allow you to select any of the below listed shadow types:



## 3. Edges

The cards with bank accounts and all of the buttons will allow you to choose the type of rounding of the edges, alternatively you can use sharp edges as well.

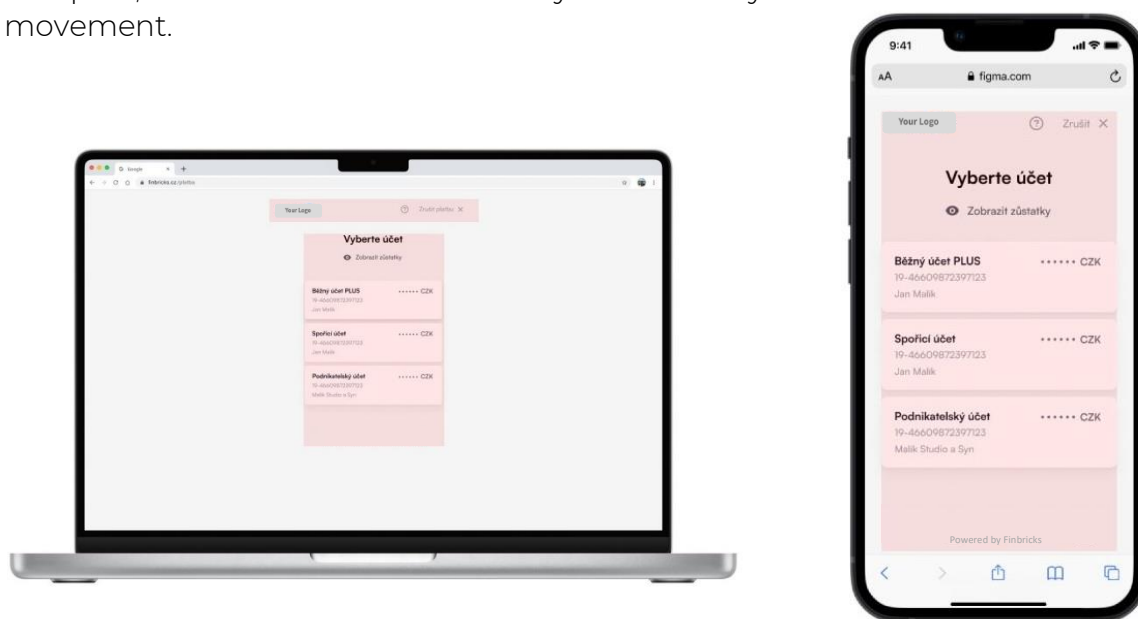


#### 4. Logo

Your company logo will be displayed on all of the core screens as well.

### WHAT ELSE SHOULD YOU KNOW ABOUT WHITEBRICKS?

The user interface appearance is always **responsive and consistent**, regardless of the device your customer is using. On wider screens the interface appears more compact, to eliminate the unnecessary horizontal eye movement.



The **Satoshi font** is used for the typography of user interface, currently without the option of customisation.

**Satoshi**

**AbCd**